conclusions from feedback

review enquiry
choose a path
/
frame project

common theme :
movement

(handwritten notes, left column:)

→ Methods of Iteration Feedback   A fun.
    Second stage (week 02)

Doris question
critically enquiers the relationship between
    social interactions + trends — use of certain
                                        objects.

Analogía de la camara
    entre mas opciones — menos control
                        sobre las opciones. } iphone

Relationship between
    tool & control over it.

Question - pregunta → becomes a project.

Mejorar donde reflexiono / cómo lo hago de manera
concreta / bullet point.

Interrogate values?
    → experiment could do that
FRAME A project
Formal duration
⊛ neutral → fluid → movement
                → can enquier on   can become
⊛ print or duplicates   movement in
        contraste.
    near duplicate.
    tension.
    no anomalías sino
                narrativas.
qué significa composition problematic.
    negative + positive space.
    what is seen + not seen.

(handwritten notes, right column:)

. how we manage ...
metatool → styrade + how we manage to make
                                    it fluid.
    □ not to make idea bigger
⊛ Definir muy bien el area del projecto — Focus
    Fixness + note.
    step stone for this 3rd.
    how can this questions dictate
                material & contenido.
        contenido → hable del projecto.

type ♡ para empinir el espacio negative

definir las variantes del projecto
enfocar poco + definir + variantes.
speach My project wants to enact this through this
    this
    what question.   } @ clear
    how explore.   statement.
⊛ conditions → requiere ...... framework of
    what it is   ....
    answering or
    questioning
múltiple lenguajes + ways of reading overlaying.
    Questions through production   the path.
    Question a. or reflecting past
    Question + + use of tool.

Creative enquiry for a studio-based experiment:

How could I evoque movement in order to subvert the function
and material qualities that are associated with letterpress?

ENQUIRY

OBJECTIVE
(What is this proposal questioning)

HOW

CONDITIONS
& LIMITATIONS

ENQUIRY ———— OBJECTIVE
(What is this proposal questioning)

How could letterpress evoque
movement in order to subvert the
function and materiality associated with it?

explore movement
|
question the idea of duplicate
and seriality as letterpress functions.
|
At the same time
|
question the material qualities associated to
letterpress: the rigidity of the tool.
|
In order to
|
attribute some fluidity to the technique.

———— HOW ———— CONDITIONS
& LIMITATIONS

ENQUIRY ———— OBJECTIVE ————
(What is this proposal questioning)

HOW ———— CONDITIONS
& LIMITATIONS

repicate "Controlled anomalies"
(details normally considered errors)
|
Take advantage of these instances
|
changes that already take place
during in-between printing to
construct small moments.

anomalies determined by:
different combinations of spacing
|
create a succession of prints that
as a collective show a storyline
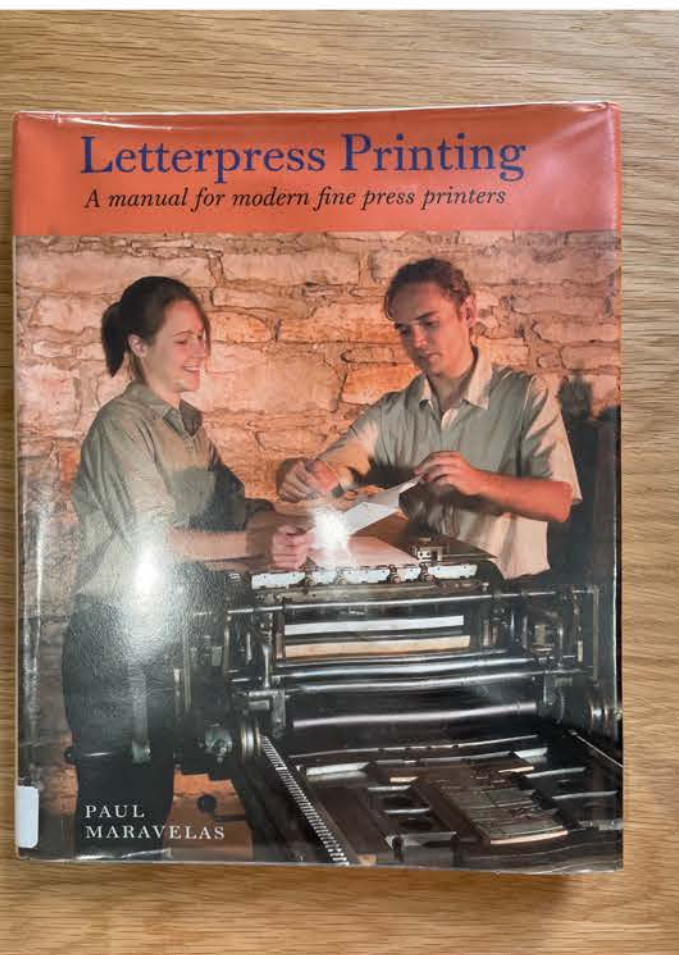

limite to a single text, no additional type
|
avoid the variations of the technique
become unpractical

CONTENT

exploring a contradiction
with in the technique

—————————

experiment with text
on who to set up type

"Stonework is the porcess of preparing a block
of type for printing by arranging it, surrrounding
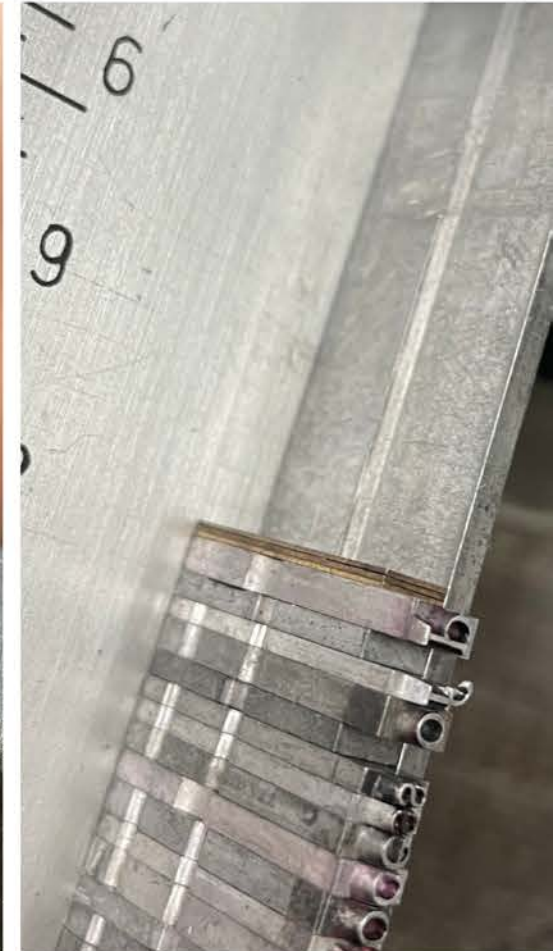it with furniture to create a form, and lock it up."

Caslon 14pts

24 pica column

thin lead spaing
& 6pt lead line spacing

SKETCH

plan to an extend how the type was set to move

ITERATING…

Stonework is the process of preparing a block of
type for printing by arranging it, surrounding it

with furnature to create a form, and lock it up.

64 prints - iterations

1 test try

on 33 A4 papers

Stonework is the process of preparing a block of
type for printing by arranging it, surrounding it
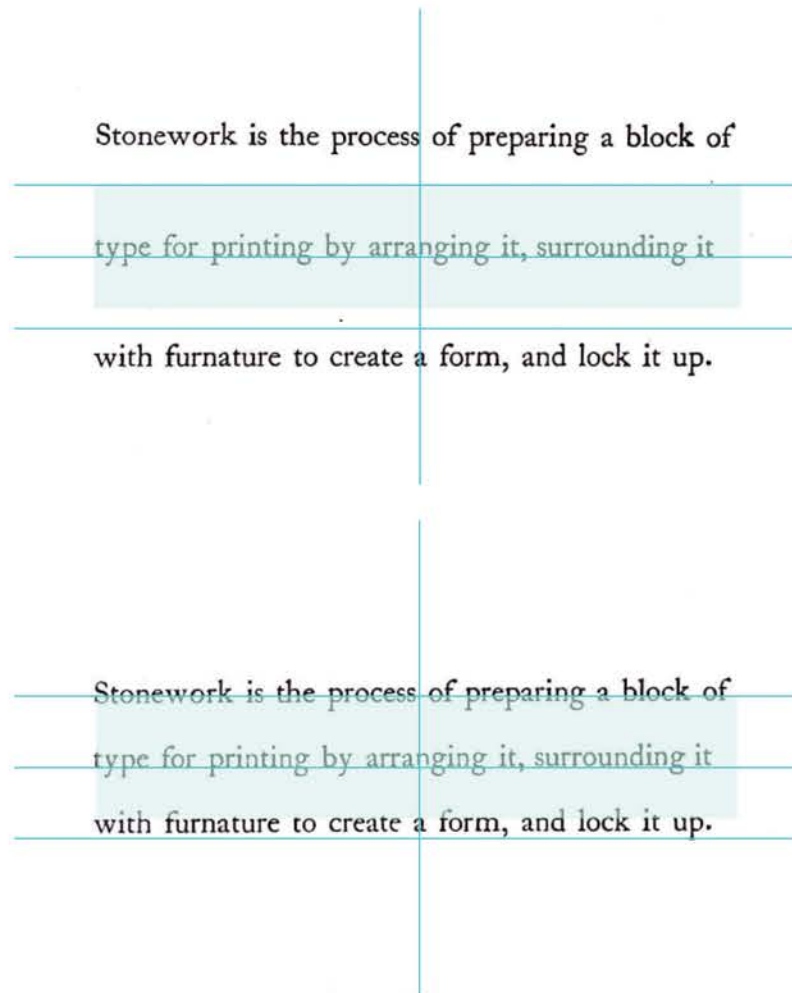with furniture to create a form, and lock it up.

lock it up.

SCANNING
Unexpected input

Distortions, and changes of scale on the text

Material qualities of the paper and
the ink where also reveal

Stonework is the process of preparing a block of

type for printing by arranging it, surrounding it

with furnature to create a form, and lock it up.

Stonework is the process of preparing a block of

type for printing by arranging it, surrounding it

with furnature to create a form, and lock it up.

scanning enhanced the print anomalies
differences, not so controlled after all
|
contributed to a more analogue and fluid
feeling to the technique.

Only intervened on aligning the text and
slighlt arranging the same size

Stonework is the process of preparing a block of
type for printing by arranging it, surrounding it

with furnature to create a form, and lock it up.

movement by line spacing
no. 01

10 iterations

Stonework is the process of preparing a block of type for printing by arranging it, surrounding it with furnature to create a form, and lock it up.

movement by line spacing
no. 02

9 iterations

Stonework is the process of preparing a block of type for printing by arranging it, surrounding it with furnature to create a form, and lock it up.

movement by line spacing
no. 03

6 iterations

Stonework is the process of preparing a block of
type for printing by arranging it, surrounding it
with furnature to create a form, and lock it up.

movement by: turning type direction
no. 04

10 iterations

Stonework is the process of preparing a block of type for printing by arranging it, surrounding it with furnature to create a form, and lock it up.

movement by: turning type direction
no. 05

10 iterations

Stonework is the process of preparing a block of type for printing by arranging it, surrounding it with furnature to create a form, and lock it up.

movement by: spacing type

no. 06

4 iterations

Stonework is the process of preparing a block of
type for printing by arranging it, surrounding it
with furnature to create a form, and lock it up.

movement by: spacing type
no. 07

13 iterations

Stonework is the process of preparing a block of type for printing by arranging it, surrounding it with furnature to create a form, and lock it up.

movement by: removing type
no. 08

5 iterations